

RULES & REGULATIONS

1. The competition will be conducted as per the rules and regulations of S.G.F.I.
2. Student age proof is necessary. Age proof duly attested by the head of the Institution.
3. The competitor must be above 10 years of the age for S.G.F.I. tournament only. Age will be count till the date of tournament. If the students cross the age before the tournament so he/she will be played in the upper age category.
4. Only one player from each category will participate from each state.
5. The player shall be allowed to participate only in their respective weight category.
6. No jump for the weight is allowed. Those who fail the weigh-in shall be disqualified.
7. Weigh-in shall be conducted one day prior of the competition.
8. The organizing committee has reserved the right to accept or reject the entry form in unavoidable circumstances and also has the right to change the date of tournament.
9. The organizing committee will not libel for any cause of injury during the contest.
10. The organizing committee will host forms competition also.
11. The size of the arena will be 10 x 10 miters and fighting arena will be 8 x 8 miters.
12. All bouts will be start by cross hands (JKD Style).
13. JKD approved dress is necessary by the technical rules of S.G.F.I.
14. Tournament organized on knock-out system.
15. All competitors must have their all safety guards like Chest Guard, Head Guard, Groin Guard / Shin Guard and Arm Guard etc.
16. Time duration of the contest will be 2 rounds for 2 minutes up to quarter final, 2 rounds for 2 minutes up to semi final and 3 rounds for 2 minutes for final and 1 minute rest in every round. In case a Tai score of second round is not decided so the Chief Jury will make his own decision.
17. Each competition arena should have one Chief Jury, one Center Referee, four corner Judges, one Announcer and one Time Keeper.
18. No protest will be entertained against the judgment of officials.
19. All the team manager / coaches and participants must bring their identity card with photograph duly arrested by head of the institution valid for current event.
20. All participating institutions must bring their flag for the opening ceremony.
21. Only affiliated states have the right to participate in the JKD National Championship.
22. All selected students must complete their registration from AAIJF before participation in the JKD National Championship.
23. 1st IInd and IIIrd Team Championship for U-14 / U-17/U-19 for Boys & Girls.
24. The medals shall be distributed as Gold / Silver and Joint Bronze.
25. The certificates shall be distributed on their participation status.
26. Over All Team Championship 1st IInd and IIIrd trophy will be given to winner states.
27. The team championship will be declared on the point's bases i.e. Gold-5, Silver-3 and Bronze-1.

JKD POINTS SYSTEM

REWARDING POINTS:

- | | | |
|----------------------------|---|----------|
| 1. Clear Kick on Face | : | 2 points |
| 2. Clear Kick on Chest | : | 1 point |
| 3. Round Sweep Kick | : | 2 points |
| 4. Any Flying Kick on Face | : | 3 points |
| 5. Powerful punch on chest | : | 1 point |

Note: If the competitor will take three face kick so he/ she will be declare winner.

NEGATIVE POINTS:-

- | | | |
|----------------------|---|------------|
| 1. Direct Face Punch | : | Disqualify |
| 2. Elbow Strike | : | -1 |
| 3. Pushing & Holding | : | -1 |
| 4. Below Belt Kick | : | -1 |
| 5. Any Kick on Back | : | No Point |
| 6. | | |

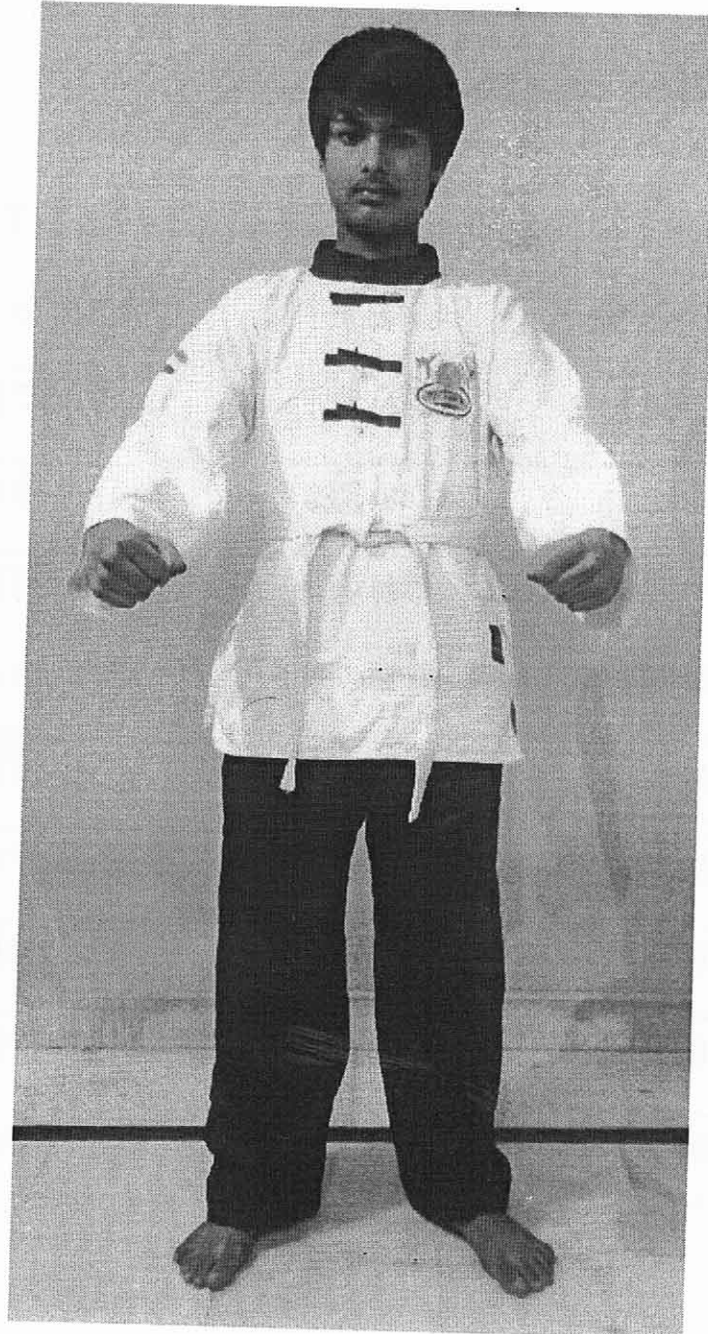
Note: If the competitor will take three negative points so he/ she will be declare disqualified.

WEIGHT CATEGORY

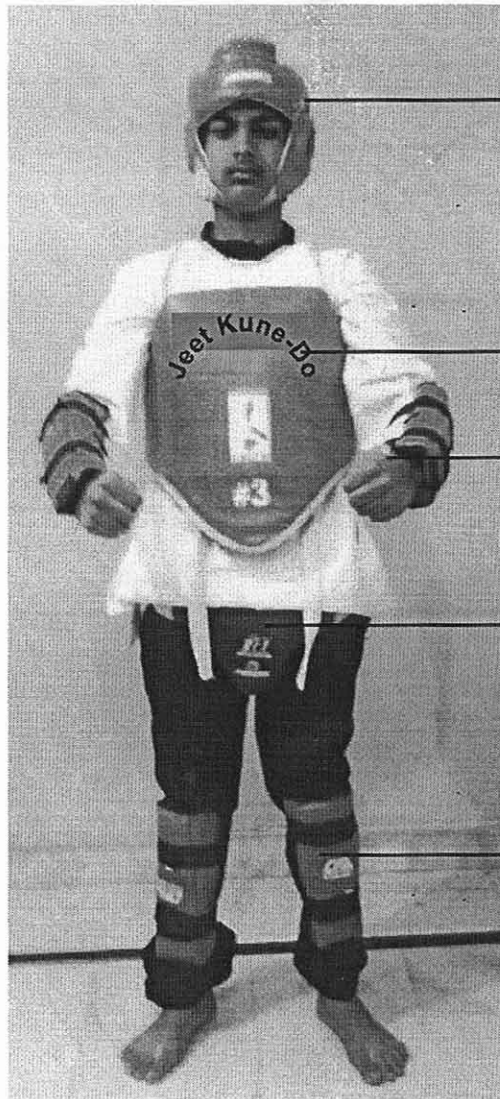
FOR S.G.F.I

UNDER 14 YEARS	UNDER 17 YEARS	UNDER 19 YEARS
+Up to 22 kg.	+Up to 35 kg.	+Up to 45 kg.
+22 to 24 kg.	+35 to 37 kg.	+45 to 47 kg.
+24 to 26 kg.	+37 to 39 kg.	+47 to 49 kg.
+26 to 28 kg.	+39 to 41 kg.	+49 to 51 kg.
+28 to 30 kg.	+41 to 43 kg.	+51 to 53 kg.
+30 to 32 kg.	+43 to 45 kg.	+53 to 55 kg.
+32 to 34 kg.	+45 to 47 kg.	+55 to 57 kg.
+34 to 36 kg.	+47 to 49 kg.	+57 to 59 kg.
+36 to 38 kg.	+49 to 51 kg.	+59 to 61 kg.
38 and Above	51 and Above	61 and Above

JEET KUNE-DO UNIFORM



JEET KUNE-DO SAFETY GUARDS



→ Head Guard

→ Chest Guard

→ Arm Guard

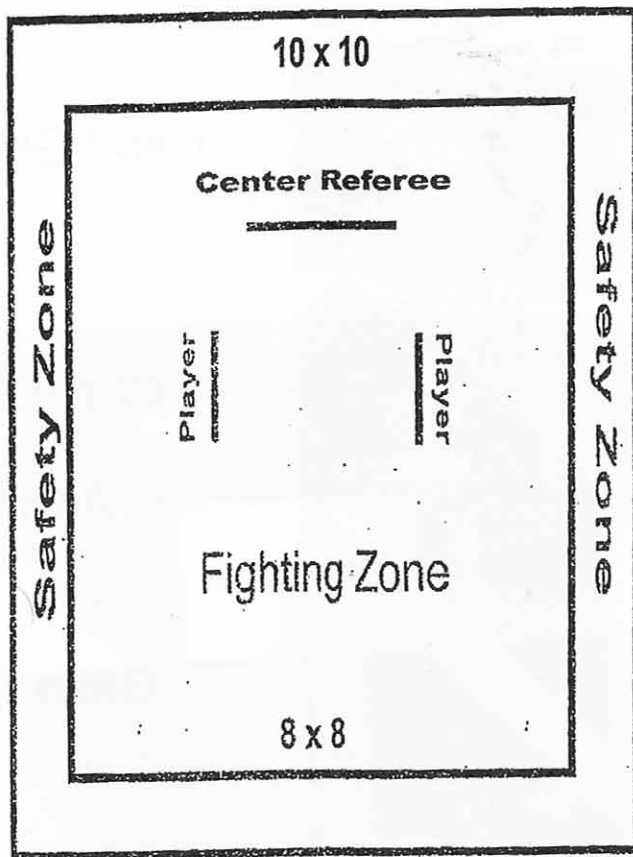
→ Groin Guard

→ Shin Guard

JEET KUNE-DO FIGHTING ARENA

Corner Judge

Corner Judge



Corner Judge

Corner Judge

Main Jury Table

(Announcer)

(Chief Judge)

(Time Keeper)

(Score Sheet)

RED				BLACK			
	POINT			POINT			
Deduction	Kick	Punch	Round	kick	Punch	Deduction	
	1- J	7- →	1st	1- J	7- →		
	1- J	7- →	2nd	1- J	7- →		
			Total				
Disqualification	Injury	K.O.	Retirement	On Point	Superiority	R S C	Out Class

F.No.....

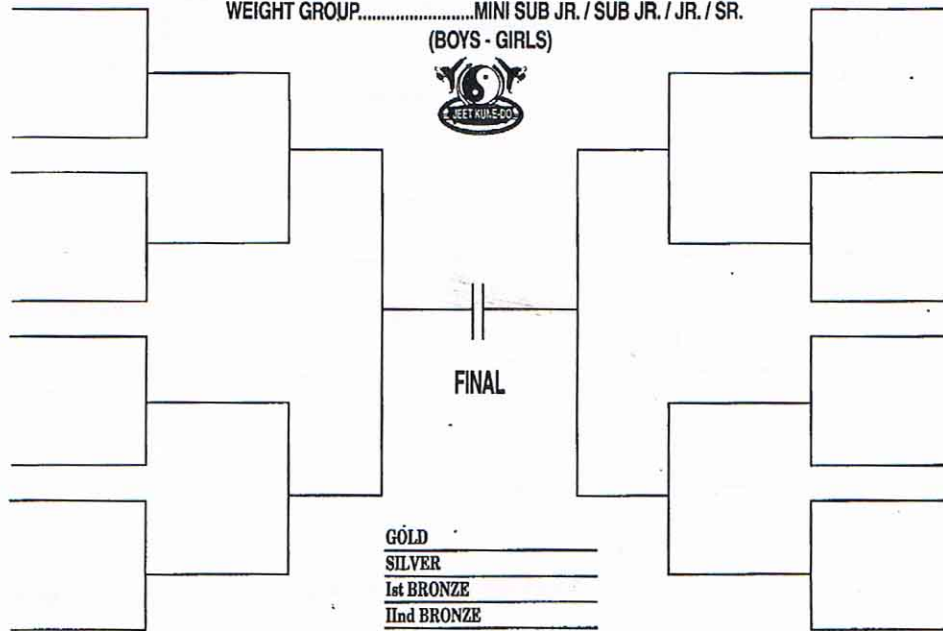
Arena No.....

Judge Signature

(Tai Sheet)

WEIGHT GROUP.....MINI SUB JR. / SUB JR. / JR. / SR.

(BOYS - GIRLS)



Entry form for Sparring Competition
Boys / Girls
14 years

Name of State _____

S.No.	Name of Player	D.O.B.	Adm.no.	Weight Category	Sign.	Photo
				up to 22kg.		Photo
				+22 to 24kg.		Photo
				+24 to 26kg.		Photo
				+26 to 28kg.		Photo
				+28 to 30kg.		Photo
				+30 to 32kg.		Photo
				+32 to 34kg.		Photo
				+34 to 36kg.		Photo
				+36 to 38kg.		Photo
				38 & Above		Photo

Seal of State Incharge/Manager/Coach

Entry form for Sparring Competition

Boys / Girls 17 years

Name of State _____

S.No.	Name of Player	D.O.B.	Adm.no.	Weight Category	Sign.	Photo
				up to 35kg.		Photo
				+35 to 37kg.		Photo
				+37 to 39kg.		Photo
				+39 to 41kg.		Photo
				+41 to 43kg.		Photo
				+43 to 45kg.		Photo
				+45 to 47kg.		Photo
				+47 to 49kg.		Photo
				+49 to 51kg.		Photo
				51 & Above		Photo

Seal of State Incharge/Manager/Coach

Entry form for Sparring Competition

Boys / Girls

19 years

Name of State _____

S.No.	Name of Player	D.O.B.	Adm.no.	Weight Category	Sign.	Photo
				up to 45kg.		Photo
				+45 to 47kg.		Photo
				+47 to 49kg.		Photo
				+49 to 51kg.		Photo
				+51 to 53kg.		Photo
				+53 to 55kg.		Photo
				+55 to 57kg.		Photo
				+57 to 59kg.		Photo
				+59 to 61kg.		Photo
				61 & Above		Photo

Seal of State Incharge/Manager/Coach

REQUIREMENTS FOR JKD TOURNAMENT

1. Mats for Fighting Arena (3 Arenas will be working) depend on total number of participants.
2. 4 pair Chest / Head / Arm / Shin and Groin Guards in each arena.
3. Weighing Machine
4. Stop Watch
5. Taisheet
6. Score Sheet
7. Wisel
8. Stationery



JEET KUNE-DO OFFICIAL TEAM

1. Team members & staff :- Team Coach , Team Manager for Male
2. Team members & staff :- Team Coach , Team Manager for Female
3. Officials for Tournament :-
 - (i) Tournament Director
 - (ii) One Arena Coordinator
 - (iii) One Chief Jury
 - (iv) One Center Referee
 - (v) Four Corner Judges
 - (vi) One Announcer
 - (vii) One Time Keeper
4. Total 19 officials are working in each arena for Pannel-1 and Panel -2.
5. 4 officials for tai making
6. 4 officials for verifying the player's equipments.
7. 4 Officials for Weigh-in.

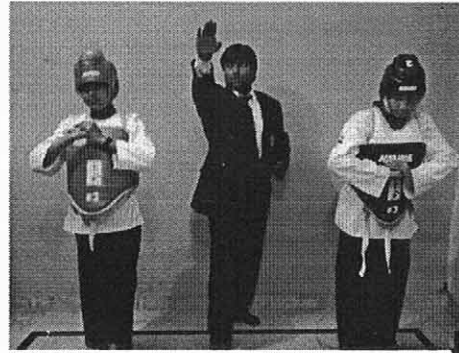
Note: We will arrange the arena according to total numbers of participants.

JEET KUNE-DO REFEREESHIP

Duties of Referee



Referee Call First Red Corner then Black Corner



Ray Position for Chief Jury



Ray to Chief Jury



Competitor Ray Position



Competitor Ray Each Other



Referee Checking to player

Duties of Referee



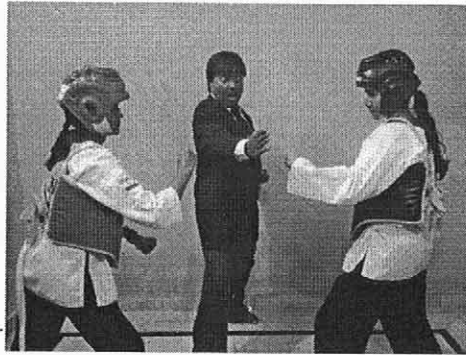
Referee Checking to player



Referee Checking to player



Fight Start with Cross Hand

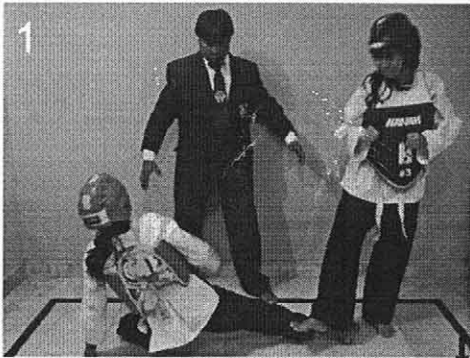


Start the Fight



Finish the-fight .

Rewarding Points



Round Sweep Kick (Step-1)



Round Sweep Kick (Step-2)



Round Sweep Kick (Step-3)



Application of Powerful Punch on Chest .



Pearler Kick



Kick on Face

Fouls and duties of referee



Showing Back



Referee warn to black corner



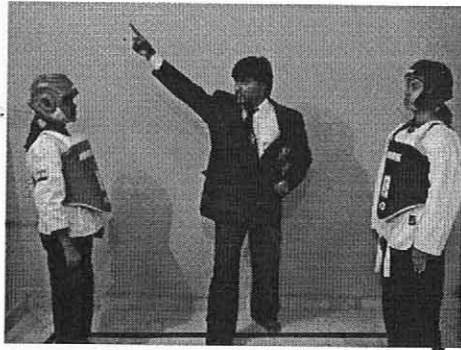
Referee showing the foul



Referee deduct minus 1point



Referee showing abusing foul



Referee deduct minus 1point

Fouls & Stop the Contest



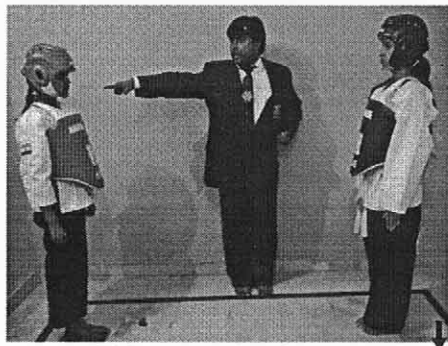
If the opponent fall down



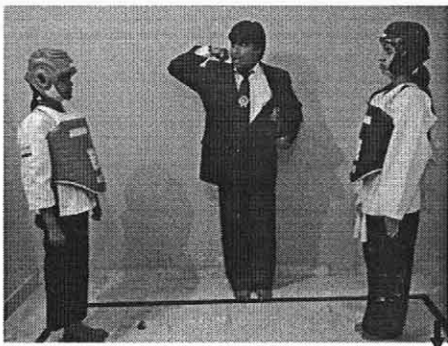
If the opponent refuse to play



If the opponent doing face punch during the contest



Referee warn to red corner



Referee showing the foul



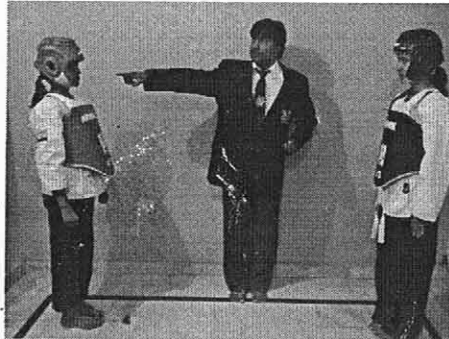
Referee deduct minus 1point

If the competitor hit face punch intensely so he/she disqualify.

Fouls and duties of referee



Player going to out of arena



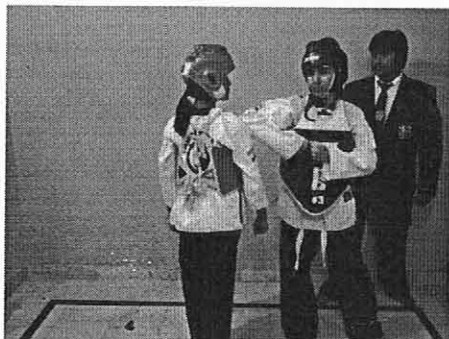
Referee warn to red corner



Showing foul for out of arena



Referee deduct minus 1point



Player striking by elbow



Referee deduct minus 1point

Fouls and duties of referee



Referee stop the contest



Referee showing time stop



Referee showing the holding foul



Referee open the time



Referee deduct minus 1 point



Referee start the fight

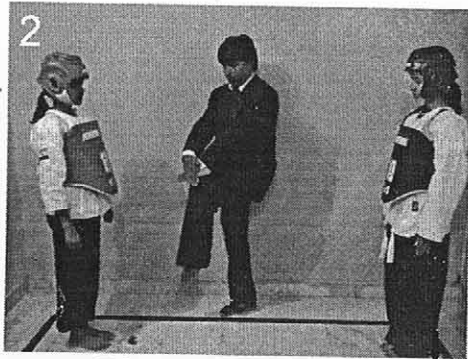
Fouls and duties of referee



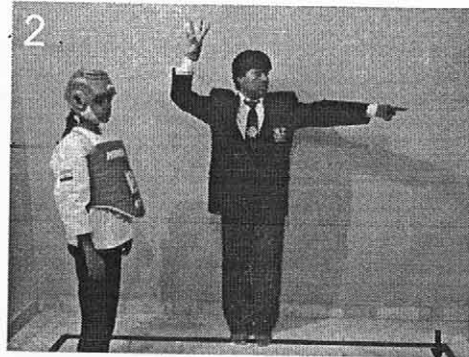
Below belt kick



Referee first call for black corner



Referee warn to Black corner



Referee call three times



Referee deduct minus 1 point



Black Corner not coming red corner winner